

**Express Mail #EI568915297US**

**Atty. Dkt. No.: LIT-PI-480**

**Title:       SYSTEMS AND METHODS FOR EMPLOYING OPPORTUNISTIC  
DATA TRANSFER TO CREATE A DYNAMICALLY MOBILE DATA  
COMMUNICATION SYSTEM**

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1                                    **SYSTEMS AND METHOD FOR EMPLOYING**  
2                                    **OPPORTUNISTIC DATA TRANSFER TO CREATE A**  
3                                    **DYNAMICALLY MOBILE DATA COMMUNICATION SYSTEM**

4  
5                    **CONTRACTUAL ORIGIN OF THE INVENTION**

6                    This invention was made with United States Government support under Contract  
7                    No. DE-AC07-94ID13223, now Contract No. DE-AC07-99ID13727 awarded by the  
8                    United States Department of Energy. The United States Government has certain rights in  
9                    the invention.

10  
11                   **BACKGROUND OF THE INVENTION**

12                   **Field of the Invention**

13                   The present invention relates to systems and methods for employing opportunistic  
14                   data transfer to create a dynamically mobile data communication system. More specifically,  
15                   the present invention relates to systems and methods that automatically compare and transfer  
16                   data between communication nodes when the nodes are within transmission range in order  
17                   to eventually move the data to an intended location. Data that is not stored at each of the  
18                   communication nodes of a dynamic local area network ("LAN") is replicated throughout the  
19                   dynamic LAN and data that is reported as stored at the intended location is deleted  
20                   throughout the dynamic LAN.  
21

**Prior State of the Art**

The emergence of the information age has caused data transfer to become increasingly important and has resulted in techniques that are employed for transferring data. Such techniques include long range radio frequency ("RF") links, wire links, and storage devices. The long range RF links include cellular telephone systems, satellite systems, low frequency long range systems, high frequency line-of-sight systems, broad spectrum systems, etc. Wire links include telephone lines and T1 connections. Storage devices include high capacity disk storage devices, floppy disks and data card storage devices.

While these techniques have many advantages when transferring data between computers, the techniques present many drawbacks in mobile, outdoor and/or rural computing environments. If long range RF links are employed in the computing environments, the drawbacks include the purchase of expensive hardware devices and the acquisition of a license from the Federal Communications Commission ("FCC"). Further drawbacks to long range RF links include the expense of operating the systems, the payment of user fees such as in the case of cellular telephone systems, and the difficulty of implementing the systems in rough terrain. If wire links are employed in rural computing environments, the drawbacks include the immobility of the wire links and the propensity of rural telephone lines to be slow and unreliable. If storage devices are employed in mobile, outdoor, rural computing environments, the drawbacks include the requirement for operators to download and upload data and the propensity for system failure in the field environments. These drawbacks presented by the use of the techniques

1 in mobile, outdoor and/or rural computing environments are further compounded as the  
2 number of mobile computing connections increase.

### 3 4 **SUMMARY OF THE INVENTION**

5 The present invention relates to systems and methods for employing opportunistic  
6 data transfer to create a dynamically mobile data communication system. More specifically,  
7 the present invention relates to systems and methods that automatically compare and transfer  
8 data between communication nodes when the nodes are within transmission range in order  
9 to eventually move the data to an intended location. Data that is not stored at each of the  
10 communication nodes of a dynamic LAN is replicated throughout the dynamic LAN and data  
11 that is reported as stored at the intended location is deleted throughout the dynamic LAN.

12 Embodiments of the present invention may take place in a networked environment  
13 with many types of computer system configurations such as personal computers, hand-held  
14 devices, multi-processor systems, microprocessor-based or programmable electronic devices,  
15 networked PCs, minicomputers, mainframe computers, and the like. Junctions or connection  
16 points in the networked environment are referred to as communication nodes. A  
17 communication node can be mobile (i.e. a laptop computer, a hand-held device, a  
18 microprocessor-based electronic device, etc.) or alternatively immobile (i.e. a personal  
19 computer, a mainframe computer, etc.). Each communication node includes a storage  
20 device, a processor, a communication interface, and a power source.

21 Communication between communication nodes is enabled by one or more network  
22 interfaces that include an opportunistic data transfer protocol ("ODTP") component, which

1 may be added to existing computerized data collection systems in an analogous manner to  
2 local area network ("LAN") cards and corresponding software to allow for a connectivity of  
3 all types of mobile and immobile computer systems to support and create a dynamic LAN.  
4 The ODTP component is not restricted on the type of connection that it employs and  
5 therefore can utilize an antenna, a cell phone, a telephone line, a network connection, a  
6 satellite link, an optical link, etc. for carrying out networking functions.

7 The ODTP component enables data to be moved to an intended location (i.e. an  
8 archival system) by replicating data that is not stored at each of the communication nodes  
9 of the dynamic LAN and data that is reported as having been stored at the intended location  
10 is deleted throughout the dynamic LAN. In an embodiment of the present invention, the  
11 ODTP component gives users "read-only" access to the data and only allows a master  
12 archival system to initiate manipulation and/or deletion of data. An embodiment of the  
13 present invention also allows for the presence of high priority data to initiate an accelerated  
14 contact with a desired location.

15 Embodiments under the present invention do not require reliable networking  
16 connections to carry out network functions. An ODTP component is opportunistic,  
17 establishing network connections whenever possible and utilizing the connection for as long  
18 as the connection exists. When the connection is lost, the ODTP component waits for a re-  
19 connection or another connection to be established and will simply resume from the point  
20 that it left off with the last connection.

21 Additional features and advantages of the invention will be set forth in the description  
22 that follows, and in part will be obvious from the description, or may be learned by the

1 practice of the invention. The features and advantages of the invention may be realized and  
2 obtained by means of the instruments and combinations particularly pointed out in the  
3 appended claims. These and other features of the present invention will become more fully  
4 apparent from the following description and appended claims, or may be learned by the  
5 practice of the invention as set forth hereinafter.

### 6 7 **BRIEF DESCRIPTION OF THE DRAWINGS**

8 In order that the manner in which the above-recited and other advantages and objects  
9 of the invention are obtained, a more particular description of the invention briefly described  
10 above will be rendered by reference to specific embodiments thereof which are illustrated  
11 in the appended drawings. Understanding that these drawings depict only typical  
12 embodiments of the invention and are not therefore to be considered to be limiting of its  
13 scope, the invention will be described and explained with additional specificity and detail  
14 through the use of the accompanying drawings in which:

15 Figure 1 illustrates an exemplary system that provides a suitable operating  
16 environment for the present invention;

17 Figure 2 is a block diagram that illustrates an exemplary configuration for practicing  
18 the present invention, where data is compared and replicated among communication nodes;

19 Figure 3 is a flow chart that details an exemplary embodiment for opportunistic data  
20 transfer among communication nodes in accordance with the present invention;

21 Figure 4A illustrates an exemplary embodiment of a dynamically mobile data  
22 communication system under the present invention at a first instant in time ;

1 Figure 4B illustrates the dynamically mobile data communication system of  
2 Figure 4A at a second instant in time;

3 Figure 4C illustrates the dynamically mobile data communication system of  
4 Figure 4A at a third instant in time;

5 Figure 4D illustrates the dynamically mobile data communication system of  
6 Figure 4A at a fourth instant in time;

7 Figure 4E illustrates the dynamically mobile data communication system of  
8 Figure 4A at a fifth instant in time;

9 Figure 4F illustrates the dynamically mobile data communication system of  
10 Figure 4A at a sixth instant in time; and

11 Figure 4G illustrates the dynamically mobile data communication system of  
12 Figure 4A at a seventh instant in time.

13  
14 **DETAILED DESCRIPTION OF THE INVENTION**

15 The present invention extends to both methods and systems for employing  
16 opportunistic data transfer to create a dynamically mobile data communication system. More  
17 specifically, the present invention relates to systems and methods that automatically compare  
18 and transfer data between communication nodes when the nodes are within transmission  
19 range in order to eventually move the data to an intended location. Data that is not stored  
20 at each of the communication nodes of a dynamic LAN is replicated throughout the dynamic  
21 LAN and data that is reported as stored at the intended location is deleted throughout the  
22 dynamic LAN. The embodiments of the present invention may comprise a special purpose

1 or general purpose computer including various computer hardware, as discussed in greater  
2 detail below.

3 Throughout the following disclosure, reference is made to the transferring of data  
4 between communication nodes. In the disclosure and in the claims the term "communication  
5 node" refers to a junction or connection point in a dynamically mobile data communication  
6 system.

7 Embodiments within the scope of the present invention also include computer-  
8 readable media for carrying or having computer-executable instructions or data structures  
9 stored thereon. Such computer-readable media can be any available media which can be  
10 accessed by a general purpose or special purpose computer. By way of example, and not  
11 limitation, such computer-readable media can comprise RAM, ROM, EEPROM, CD-ROM  
12 or other optical disk storage, magnetic disk storage or other magnetic storage devices, or any  
13 other medium that can be used to carry or store desired program code means in the form of  
14 computer-executable instructions or data structures and that can be accessed by a general  
15 purpose or special purpose computer. When information is transferred or provided over a  
16 network or another communications connection (either hardwired, wireless, or a combination  
17 of hardwired or wireless) to a computer, the computer properly views the connection as a  
18 computer-readable medium. Thus, any such a connection is properly termed a computer-  
19 readable medium. Combinations of the above should also be included within the scope of  
20 computer-readable media. Computer-executable instructions comprise, for example,  
21 instructions and data which cause a general purpose computer, special purpose computer, or  
22 special purpose processing device to perform a certain function or group of functions.



1 Figure 1 and the following discussion are intended to provide a brief, general  
2 description of a suitable computing environment in which the invention may be  
3 implemented. Although not required, the invention will be described in the general context  
4 of computer-executable instructions, such as program modules, being executed by computers  
5 in network environments. Generally, program modules include routines, programs, objects,  
6 components, data structures, etc. that perform particular tasks or implement particular  
7 abstract data types. Computer-executable instructions, associated data structures, and  
8 program modules represent examples of the program code means for executing steps of the  
9 methods disclosed herein. The particular sequence of such executable instructions or  
10 associated data structures represent examples of corresponding acts for implementing the  
11 functions described in such steps.

12 Those skilled in the art will appreciate that the invention may be practiced in network  
13 computing environments with many types of computer system configurations, including  
14 personal computers, hand-held devices, multi-processor systems, microprocessor-based or  
15 programmable electronic devices, networked PCs, minicomputers, mainframe computers,  
16 and the like. The invention may also be practiced in distributed computing environments  
17 where tasks are performed by local and remote processing devices that are linked (either by  
18 hardwired links, wireless links, or by a combination of hardwired or wireless links) through  
19 a communications network. In a distributed computing environment, program modules may  
20 be located in both local and remote memory storage devices.

21 With reference to Figure 1, an exemplary system for implementing the invention  
22 includes a general purpose computing device in the form of a conventional computer 20,

1 including a processing unit 21, a system memory 22, and a system bus 23 that couples  
2 various system components including the system memory 22 to the processing unit 21. The  
3 system bus 23 may be any of several types of bus structures including a memory bus or  
4 memory controller, a peripheral bus, and a local bus using any of a variety of bus  
5 architectures. The system memory includes read only memory (ROM) 24 and random access  
6 memory (RAM) 25. A basic input/output system (BIOS) 26, containing the basic routines  
7 that help transfer information between elements within the computer 20, such as during start-  
8 up, may be stored in ROM 24.

9 The computer 20 may also include a magnetic hard disk drive 27 for reading from  
10 and writing to a magnetic hard disk 39, a magnetic disk drive 28 for reading from or writing  
11 to a removable magnetic disk 29, and an optical disk drive 30 for reading from or writing to  
12 removable optical disk 31 such as a CD-ROM or other optical media. The magnetic hard  
13 disk drive 27, magnetic disk drive 28, and optical disk drive 30 are connected to the system  
14 bus 23 by a hard disk drive interface 32, a magnetic disk drive-interface 33, and an optical  
15 drive interface 34, respectively. The drives and their associated computer-readable media  
16 provide nonvolatile storage of computer-executable instructions, data structures, program  
17 modules and other data for the computer 20. Although the exemplary environment described  
18 herein employs a magnetic hard disk 39, a removable magnetic disk 29 and a removable  
19 optical disk 31, other types of computer readable media for storing data can be used,  
20 including magnetic cassettes, flash memory cards, digital video disks, Bernoulli cartridges,  
21 RAMs, ROMs, and the like.

1 Program code means comprising one or more program modules may be stored on the  
2 hard disk 39, magnetic disk 29, optical disk 31, ROM 24 or RAM 25, including an operating  
3 system 35, one or more application programs 36, other program modules 37, and program  
4 data 38. A user may enter commands and information into the computer 20 through  
5 keyboard 40, pointing device 42, or other input devices (not shown), such as a microphone,  
6 joy stick, game pad, satellite dish, scanner, or the like. These and other input devices are  
7 often connected to the processing unit 21 through a serial port interface 46 coupled to system  
8 bus 23. Alternatively, the input devices may be connected by other interfaces, such as a  
9 parallel port, a game port or a universal serial bus ("USB"). A monitor 47 or another display  
10 device is also connected to system bus 23 via an interface, such as video adapter 48. In  
11 addition to the monitor, personal computers typically include other peripheral output devices  
12 (not shown), such as speakers and printers.

13 The computer 20 may operate in a networked environment using logical connections  
14 to one or more remote computers, such as remote computers 49a and 49b. Remote  
15 computers 49a and 49b may each be another personal computer, a server, a router, a network  
16 PC, a peer device or other common network node or communication node, and may include  
17 many or all of the elements described above relative to the computer 20, although only  
18 memory storage devices 50a and 50b and their associated application programs 36a and 36b  
19 have been illustrated in Figure 1. The logical connections depicted in Figure 1 include a  
20 local area network (LAN) 51 and a wide area network (WAN) 52 that are presented here by  
21 way of example and not limitation.

1 When used in a LAN networking environment, the computer 20 is connected to the  
2 local network 51 through a network interface or adapter 53. When used in a WAN  
3 networking environment, the computer 20 may include a modem 54, a wireless link, or other  
4 means for establishing communications over the wide area network 52, such as the Internet.  
5 The modem 54, which may be internal or external, is connected to the system bus 23 via the  
6 serial port interface 46. In a networked environment, program modules depicted relative to  
7 the computer 20, or portions thereof, may be stored in the remote memory storage device.  
8 It will be appreciated that the network connections shown are exemplary and other means  
9 of establishing communications over wide area network 52 may be used.

10 While those skilled in the art will appreciate that the present invention may be  
11 practiced in network computing environments with many types of computer system  
12 configurations, Figure 2 illustrates an exemplary configuration for practicing the present  
13 invention of comparing and replicating data among communication nodes.

14 In Figure 2, communication nodes 60 and 70 are connection points in a dynamically  
15 mobile data communication system, which requires two or more communication nodes. A  
16 communication node can be, by way of example, a personal computer, a hand-held device,  
17 a multi-processor system, a microprocessor-based or programmable electronic device, a  
18 networked PC, a minicomputer, a mainframe computer, or the like. Therefore, and also by  
19 way of example, computer 20 and remote computers 49a and 49b of Figure 1 each may be  
20 a communication node. Furthermore, a communication node can be mobile (i.e. a laptop  
21 computer, a hand-held device, a microprocessor-based electronic device, etc.) or alternatively  
22 immobile (i.e. a personal computer, a mainframe computer, etc.).

1 While communication nodes 60 and 70 communicate with each other via wireless  
2 communication, either of communication nodes 60 or 70 may be connected to one or more  
3 other communication nodes either by hardwired links, wireless links, or by a combination  
4 of hardwired and wireless links.

5 In Figure 2, communication nodes 60 and 70 each include a storage device for  
6 preserving data, respectively illustrated as mass storage 62 and 72, a processor, respectively  
7 illustrated as processors 64 and 74, and a communication interface, respectively illustrated  
8 as network interfaces 66 and 76. Each communication node is powered by a power source  
9 (not shown), which may include an electrical connection, a battery, one or more solar cells,  
10 or the like. By way of example, mass storage 62 and 72 are non-volatile storage media that  
11 are capable of storing the data load of the respective information system. Also by way of  
12 example, processors 64 and 74 are standard low-power processors that are capable of  
13 supporting directory queries and file transfers from a remote communication node to a local  
14 mass storage device.

15 Communication between communication node 60 and communication node 70 is  
16 enabled by network interfaces 66 and 76, which further include opportunistic data transfer  
17 protocol ("ODTP") components 67 and 77 and data link components 68 and 78. A data link  
18 component may be an Ethernet component, such as a low-power, short-range RF or infrared  
19 Ethernet component. An ODTP component may be a Linux-based component that supports  
20 standard networking protocols and is capable of taking advantage of the dynamic nature of  
21 a mobile computing environment by simultaneously connecting to one or more data link  
22 components when in communication range. An ODTP component may be added to existing

1 computerized data collection systems in an analogous manner to LAN cards and  
2 corresponding software to allow for a connectivity of all types of mobile and immobile  
3 computer systems. ODTP components 67 and 77 in combination with data link components  
4 68 and 78, processors 64 and 74, mass storage 62 and 72, and network interfaces 66 and 76  
5 support and create a dynamic LAN.

6 One purpose of an ODTP component, such as ODTP components 67 and 77, is to  
7 move data. This purpose is accomplished by replicating data throughout a dynamic LAN so  
8 that the data will reach an intended location (i.e. an archival system). All communication  
9 nodes of the dynamic LAN retain copies of the data until at least one copy of the data reaches  
10 the intended location. In one embodiment, the ODTP component gives users and/or  
11 communication nodes "read-only" access to the data. Only a master archival system  
12 manipulates and/or causes data to be deleted. Therefore, data is only removed from the  
13 system when the master archival system receives and confirms that the data is secure at the  
14 master archival system and issues a delete command to remove all copies of the secure data  
15 from the dynamically mobile data communication system. Each communication node of the  
16 system deletes the secured data upon receipt of a delete command, which is distributed  
17 throughout the communication nodes of the system through the use of ODTP and was  
18 originated by the master system, as will be further explained below.

19 In accordance with the present invention, the ODTP component is not restricted on  
20 the type of connection that it employs for carrying out networking functions. By way of  
21 example, the ODTP component may employ an antenna, a cell phone, a telephone line, a  
22 network connection, a satellite link, an optical link etc. to create a dynamic local area

1 network. However, data may be prioritized and thus high priority data may be transferred  
2 directly to a desired location by using a quickly accessible connection, such as, by way of  
3 example, a cellular telephone connection upon receipt of the high priority data. The desired  
4 location may be the same node within the dynamically mobile data communication system  
5 as the intended location (i.e. master archival system) or may be another communication node.

6 Therefore, a communication node in a dynamically mobile data communication system can  
7 have high priority data transferred directly from another communication node in the system  
8 through the use of a quickly accessible connection (i.e. cellular telephone or satellite  
9 connection). In such an embodiment, high priority data stored in user request files are not  
10 deleted until the high priority data is transferred to the desired location.

11 Embodiments in accordance with the present invention do not require reliable  
12 networking connections to carry out network functions. An ODTP component is  
13 opportunistic, establishing network connections whenever possible and utilizing the  
14 connection for as long as the connection exists. When the connection is lost, the ODTP  
15 component waits for a re-connection or another connection to be established. If reconnected,  
16 the ODTP component will resume from the point that it left off with the last connection.

17 Referring now to Figure 3, a flow chart is illustrated that details an exemplary  
18 embodiment for opportunistic data transfer among communication nodes, such as,  
19 communication nodes 60 and 70 of Figure 2, that have created a dynamic LAN in accordance  
20 with the present invention.

21 In Figure 3, execution begins with decision block 80, which determines whether or  
22 not one or more communication nodes are within communication range. In a dynamically

1 mobile data communication system, all communication nodes listen for all other  
2 communication nodes. When any two or more communication nodes are within  
3 communication range a dynamic LAN is created in step 82. Alternatively, if decision block  
4 80 determines that a communication node is not within communication range of any other  
5 communication node, the communication node that is out of range waits until it is within  
6 communication range with one or more other communication nodes.

7 After a dynamic LAN is created in step 82, a continual monitor is initiated in step 84  
8 to determine whether or not the communication nodes are still within communication range  
9 with each other. As mentioned above, embodiments of the present invention do not require  
10 reliable networking connections to carry out network functions. An ODTP component  
11 creates network connections whenever possible and utilizes the connection for as long as the  
12 communication nodes are within communication range. The continual monitor determines  
13 whether the communication nodes are still within communication range. If at any instant the  
14 communication nodes are out of communication range, execution returns to start and the  
15 ODTP component waits for a re-connection or another connection to be established.  
16 Otherwise execution continues as illustrated in Figure 3.

17 Decision block 86 determines whether or not the communication nodes of the  
18 dynamic LAN created in step 82 are privileged for data replication. A communication node  
19 is found to be privileged upon identification and authentication. If one or more  
20 communication nodes of the dynamic LAN are not privileged, execution proceeds to step 88  
21 with respect to the non-privileged communication node/nodes in order to disconnect the non-  
22 privileged communication node/nodes from the dynamic LAN. Alternatively, execution



1 proceeds to step 90 for any two or more communication nodes that are privileged for data  
2 replication.

3 In step 90, the data stored locally at each of the privileged communication nodes of  
4 the dynamic LAN is compared. Data is compared by comparing the data directly, by  
5 comparing the headers of each packet or file, by comparing file directory information or by  
6 a similar comparison method. Decision block 92 then determines whether or not the data  
7 compared in step 90 is identical. If the data is identical, execution returns to step 90 so as  
8 to continually compare the data so long as the connection between the communication nodes  
9 exists. If decision block 92 determines that the data is not identical, execution proceeds to  
10 decision block 94 for a determination as to whether or not a delete command that was  
11 initiated by the master archival system exists at the one or more communication nodes of the  
12 dynamic LAN, as will be further explained below.

13 As provided above, in one embodiment of the present invention all deletion  
14 commands are initiated by a master archival system. Once data is stored at the master  
15 archival system, a command is initiated by the master archival system to delete all copies of  
16 the stored data throughout the dynamically mobile data communication system and the delete  
17 command is propagated throughout the communication nodes through the use of ODTP.  
18 Therefore, decision block 94 determines whether or not a delete command, which was  
19 initiated by the master archival system, exists at one or more of the communication nodes  
20 of the dynamic LAN. If a delete command does not exist at one or more of the  
21 communication nodes of the dynamic LAN, execution proceeds directly to step 100.

1           However, if a delete command exists at one or more of the communication nodes,  
2       decision block 96 determines whether or not any of the data that corresponds to the delete  
3       command from the master archival system is stored locally at one or more of the  
4       communication nodes of the dynamic LAN. If no data corresponding to the delete command  
5       exists at any one of the communication nodes of the dynamic LAN, execution proceeds  
6       directly to step 100. Alternatively, if data corresponding to the delete command exists at any  
7       of the communication nodes of the dynamic LAN, the data is deleted at step 98 from all of  
8       the communication nodes of the dynamic LAN and then execution proceeds to step 100.

9           At step 100, data not stored at a privileged communication node is transferred or  
10      replicated to the node by either an incremental or complete transfer and is stored locally at  
11      the node in step 102. The data transfer performed at step 100 includes providing a local copy  
12      at each of the communication nodes of the dynamic LAN of all delete commands initiated  
13      by the master archival system and carried by one or more of the communication nodes of the  
14      dynamic LAN. As long as privileged communication nodes are included in a dynamic LAN,  
15      steps 90-102 are executed to cause each of the privileged communication nodes of the LAN  
16      to store a local copy of all data available within the dynamic LAN. If a privileged  
17      communication node of the LAN is no longer within communication range, it is  
18      disconnected from the dynamic LAN and waits until it is in range with the same  
19      communication node or one or more other communication nodes for the creation of a new  
20      dynamic LAN. Upon creating a new dynamic LAN, if the communication nodes were  
21      connected previously, the data transfer will continue where it left off.

1 In a further embodiment of the present invention, the receipt of a delete command  
2 causes a privileged communication node to delete the corresponding data unless the data is  
3 part of a high priority data file that has not yet been transferred or communicated to the  
4 desired location. Therefore, by way of example, in an embodiment of the present invention  
5 where data is archived at an intended archival system and when specific data is determined  
6 to be a high priority, the high priority data is sent to a separate location to transfer or  
7 communicate the high priority data. The high priority data is sent by way of a secure link,  
8 such as a cellular link or a satellite link, and is sent as real-time data.

9 Therefore, by way of example, in an agricultural setting where communication nodes  
10 gather data regarding a particular harvest, an embodiment of the present invention includes  
11 using opportunistic data transfer to archive a copy of the gathered data at an archival system.  
12 Once a copy of the gathered data is archived, the archival system utilizes opportunistic data  
13 transfer to disseminate a delete command in order to delete all other copies of the archived  
14 data through the system.

15 If a portion of the gathered data is determined to be high priority data, such as that  
16 the moisture content is extremely low, that flooding is occurring, or the like, a  
17 communication node initiates the direct transmission of the high priority data or a warning  
18 of the presence of high priority data to a location, which may be the archival system or  
19 another location such as a farmer's pager, cell phone, laptop computer, or the like. As  
20 provided above, the high priority data is transmitted directly over a secure link, such as a  
21 cellular or satellite link and the data is transmitted in real-time. Therefore, when a delete  
22 command is disseminated by the archival system, and the data to be deleted includes high

1 priority data that should be communicated to a separate location, such as the farmer's cell  
2 phone, the high priority data is not deleted until the high priority data is communicated to  
3 the farmer's cell phone.

4 Referring to Figures 4A - 4G, an example of a dynamically mobile data  
5 communication system is illustrated that causes data to be moved to an intended location (i.e.  
6 an archival system) in accordance with the present invention. In the illustrated system, a  
7 variety of mobile communication nodes having data measuring devices gather, replicate and  
8 move data in order for the data to be received by the intended archival system. In the  
9 exemplary embodiment of Figures 4A - 4G the intended archival system is immobile and can  
10 be accessed by a variety of computer readable mediums. In another embodiment, the  
11 intended archival system may be mobile in order to actively receive or gather the collected  
12 data. Upon receipt of the data, the intended archival system initiates copies of the received  
13 data to be deleted throughout the dynamically mobile data communication system. (Figures  
14 4A - 4G illustrate the dynamically mobile data communication system at consecutively  
15 progressive instants in time, namely instants A-G in time.)

16 Figure 4A illustrates the dynamically mobile data communication system, which  
17 includes communication nodes 110, 112, 114 and 116, at an instant "A" in time. In the  
18 system, communication nodes 110, 112 and 114 are mobile communication nodes that  
19 respectively include data measuring devices 111, 113 and 115 for collecting data. The  
20 collected data is intended to be received by an intended archival system, illustrated as  
21 communication node 116.

1 In the illustrated embodiment, each of communication nodes 110, 112, 114 and 116  
2 are similar to communication nodes 60 and 70 of Figure 2 in that they contain a storage  
3 device (not shown), a processor (not shown), and a network interface that includes an ODTF  
4 component (not shown).

5 Each of communication nodes 110, 112, 114 and 116 is illustrated as having a table  
6 that indicates the data stored locally at the given instant in time. As explained above, Figure  
7 4A represents an instant "A" in time. Therefore, the table of each communication node  
8 illustrated in Figure 4A indicates the data that is stored locally in each communication node  
9 at time A. In Figure 4A, the tables are illustrated as tables 110A, 112A, 114A, and 116A,  
10 which respectively correspond to communication nodes 110, 112, 114 and 116.

11 In Figure 4A, data measuring devices 111, 113 and 115 have collected data that has  
12 been locally stored. As illustrated in table 110A, the storage device of communication node  
13 110 includes data gathered by communication node 110 up to an instant A in time.  
14 Similarly, table 112A indicates that the storage device of communication node 112 includes  
15 data gathered by communication node 112 up to an instant A in time. Also, table 114A  
16 indicates that the storage device of communication node 114 includes data gathered by  
17 communication node 114 up to an instant A in time. Table 116A indicates that the storage  
18 device of communication node 116 (the master or intended system) contains no data since  
19 in the illustrated embodiment communication node 116 does not include a data measuring  
20 device. Figure 4A also indicates that no replication of data has occurred because no  
21 combination of communication nodes 110, 112, 114 and 116 are in communication range  
22 with each other.

1 Figure 4B illustrates the dynamically mobile data communication system at an instant  
2 "B" in time, which is subsequent to time A. Tables 110B, 112B, 114B and 116B indicate  
3 the data stored locally at the corresponding communication nodes at time B. Figure 4B  
4 indicates that data measuring devices 111, 113 and 115 have gathered and locally stored data  
5 from time A to time B. Furthermore, communication nodes 110 and 114 are within  
6 communication range of each other and thus have created a dynamic LAN (illustrated as  
7 dynamic LAN 130), identified and authenticated each other, compared the data stored at each  
8 local storage device, transferred data in order to replicate exact copies at each communication  
9 node of the most current state of the data, and stored the data locally. This is illustrated by  
10 tables 110B and 114B, which indicate that the storage device at communication node 110  
11 and the storage device at communication node 114 contain data collected by communication  
12 nodes 110 and 114 up to time B. Alternatively, table 112B indicates that the storage device  
13 at communication node 112 contains data collected by communication node 112 up to time  
14 B. Table 116B indicates that the storage device at communication node 116 (the master or  
15 intended system) contains no data.

16 Figure 4C illustrates the dynamically mobile data communication system at an instant  
17 "C" in time, which is subsequent to time B. Tables 110C, 112C, 114C and 116C indicate  
18 the data stored locally at the corresponding communication node at time C. Figure 4C  
19 indicates that data measuring devices 111, 113 and 115 have gathered and locally stored data  
20 from time B to time C. Communication nodes 110 and 114 are no longer within  
21 communication range of each other and thus the dynamic LAN 130 illustrated in Figure 4B  
22 no longer exists. However, in Figure 4C communication nodes 112 and 114 are within

1 communication range and thus have created a dynamic LAN (illustrated as dynamic LAN  
2 132), identified and authenticated each other, compared the data stored at each local storage  
3 device, transferred data in order to replicate exact copies at each communication node of the  
4 most current state of the data, and stored the data locally. This is illustrated by tables 112C  
5 and 114C, which indicate that the storage device at communication node 112 and the storage  
6 device at communication node 114 contain data collected by communication node 110 up  
7 to time B, data collected by communication node 112 up to time C, and data collected by  
8 communication node 114 up to time C. Table 110C indicates that the storage device at  
9 communication node 110 contains data collected by communication node 110 up to time C,  
10 and data collected by communication node 114 up to time B. Table 116C indicates that the  
11 storage device at communication node 116 (the master or intended system) contains no data.

12 Figure 4D illustrates the dynamically mobile data communication system at an instant  
13 "D" in time, which is subsequent to time C. Tables 110D, 112D, 114D and 116D indicate  
14 the data stored locally at the corresponding communication node at time D. Figure 4D  
15 indicates that data measuring devices 111, 113 and 115 have gathered and locally stored data  
16 from time C to time D. Communication nodes 112 and 114 are no longer within  
17 communication range of each other and thus the dynamic LAN 132 illustrated in Figure 4C  
18 no longer exists. However, in Figure 4D communication nodes 110 and 112 are within  
19 communication range and thus have created a dynamic LAN (illustrated as dynamic LAN  
20 134), identified and authenticated each other, compared the data stored at each local storage  
21 device, transferred data in order to replicate exact copies at each communication node of the  
22 most current state of the data, and stored the data locally. This is illustrated by tables 110D

1 and 112D, which indicate that the storage device at communication node 110 and the storage  
2 device at communication node 112 contain data collected by communication node 110 up  
3 to time D, data collected by communication node 112 up to time D, and data collected by  
4 communication node 114 up to time C. Table 114D indicates that the storage device at  
5 communication node 114 contains data collected by communication node 110 up to time B,  
6 data collected by communication node 112 up to time C, and data collected by  
7 communication node 114 up to time D. Table 116D indicates that the storage device at  
8 communication node 116 (the master or intended system) contains no data.

9 Figure 4E illustrates the dynamically mobile data communication system at an instant  
10 "E" in time, which is subsequent to time D. Tables 110E, 112E, 114E and 116E indicate the  
11 data stored locally at the corresponding communication nodes at time E. Figure 4E indicates  
12 that data measuring devices 111, 113 and 115 have gathered and locally stored data from  
13 time D to time E. Communication nodes 110 and 112 are no longer within communication  
14 range of each other and thus the dynamic LAN 134 illustrated in Figure 4D no longer exists.  
15 However, in Figure 4E communication nodes 112 and 116 are within communication range  
16 and thus have created a dynamic LAN (illustrated as dynamic LAN 136), identified and  
17 authenticated each other, compared the data stored at each local storage device, transferred  
18 data in order to replicate exact copies at each communication node of the most current state  
19 of the data, and stored the data locally. This is illustrated by table 116E, which indicates that  
20 the storage device at communication node 116 (the master or intended system) contains data  
21 collected by communication node 110 up to time D, data collected by communication node  
22 112 up to time E, and data collected by communication node 114 up to time C. Once data



1 was transferred from communication node 112 to communication node 116 and the  
2 transferred data was secured, communication node 116 issued a command that all data  
3 collected by communication node 110 up to time D, all data collected by communication  
4 node 112 up to time E, and all data collected by communication node 114 up to time C has  
5 been secured at communication node 116 and thus can be deleted throughout the  
6 dynamically mobile data communication system. Therefore, having received the command  
7 issued by communication node 116, table 112E indicates that the data collected by  
8 communication node 110 up to time D, the data collected by communication node 112 up  
9 to time E, and the data collected by communication node 114 up to time C, which was once  
10 stored locally at communication node 112 has been deleted. The storage device at  
11 communication node 112 now contains no collected data, as indicated by table 112E. Table  
12 110E indicates that the storage device located at communication 110 contains data collected  
13 by communication node 110 up to time E, data collected by communication node 112 up to  
14 time D, and data collected by communication node 114 up to time C. Table 114 E indicates  
15 that the storage device at communication node 114 contains data collected by communication  
16 node 110 up to time B, data collected by communication node 112 up to time C, and data  
17 collected by communication node 114 up to time E.

18 Figure 4E also illustrates communication node 120, which is a communication node  
19 of another dynamically mobile data communication system. Table 120E indicates that a  
20 storage device at communication node 120 includes data collected by communication node  
21 120 up to time E, data collected by communication node 122 (not shown) up to time B, and  
22 no data collected by communication node 124 (not shown). Communication nodes 110 and

1 120 are within communication range of each other and thus they created a dynamic LAN.  
2 However, upon identifying each other communication nodes 110 and 120 were not able to  
3 authenticate each other because they did not have privileges for data exchange with each  
4 other. Thus, the dynamic LAN created between communication nodes 110 and 120 was  
5 disconnected and is not shown in Figure 4E.

6 Figure 4F illustrates the dynamically mobile data communication system at an instant  
7 "F" in time, which is subsequent to time E. Tables 110F, 112F, 114F and 116F indicate the  
8 data stored locally at the corresponding communication nodes at time F. Figure 4F indicates  
9 that data measuring devices 111, 113 and 115 have gathered and locally stored data from  
10 time E to time F. Communication nodes 112 and 116 are no longer within communication  
11 range of each other and thus the dynamic LAN 136 illustrated in Figure 4E no longer exists.  
12 However, in Figure 4F communication nodes 112 and 114 are within communication range  
13 and thus have created a dynamic LAN (illustrated as dynamic LAN 138), identified and  
14 authenticated each other, compared the data stored at each local storage device, transferred  
15 data in order to replicate exact copies at each communication node of the most current state  
16 of the data, and stored the data locally. As part of the data transfer, communication node 112  
17 transferred to communication node 114 the command issued by communication node 116,  
18 which indicated that the data collected by communication node 110 up to time D, the data  
19 collected by communication node 112 up to time E, and the data collected by communication  
20 node 114 up to time C has been secured at communication node 116 and thus can be deleted  
21 throughout the dynamically mobile data communication system. Therefore, tables 112F and  
22 114F indicate that the storage device at communication node 112 and the storage device at

1 communication node 114 contain no data collected by communication node 110, but do  
2 contain data collected by communication node 112 from time E to time F and also data  
3 collected by communication node 114 from time C to time F. Table 110F indicates that the  
4 storage device located at communication 110 contains data collected by communication node  
5 110 up to time F, data collected by communication node 112 up to time D, and data collected  
6 by communication node 114 up to time C. Table 116F indicates that the storage device at  
7 communication node 116 (the master or intended system) contains data collected by  
8 communication node 110 up to time D, data collected by communication node 112 up to  
9 time E, and data collected by communication node 114 up to time C.

10 Figure 4G illustrates the dynamically mobile data communication system at an instant  
11 "G" in time, which is subsequent to time F. Tables 110G, 112G, 114G and 116G indicate  
12 the data stored locally at the corresponding communication nodes at time G. Figure 4G  
13 indicates that data measuring devices 111, 113 and 115 have gathered and locally stored data  
14 from time F to time G. Communication node 110 is within communication range of  
15 communication nodes 112 and 116 and thus communication nodes 110, 112 and 114 have  
16 created a dynamic LAN (illustrated as dynamic LAN 140), identified and authenticated each  
17 other, compared the data stored at each local storage device, transferred data in order to  
18 replicate exact copies at each communication node of the most current state of the data, and  
19 stored the data locally. As part of the data transfer, communication node 110 received the  
20 command issued by communication node 116, which indicated that the data collected by  
21 communication node 110 up to time D, the data collected by communication node 112 up  
22 to time E, and the data collected by communication node 114 up to time C has been secured

1 at communication node 116 (the master or intended system) and thus can be deleted at all  
2 other communication nodes throughout the dynamically mobile data communication system.  
3 Therefore, tables 110G, 112G and 114G indicate that the storage devices at communication  
4 nodes 110, 112 and 114 contain data collected by communication node 110 from time D to  
5 time G, data collected by communication node 112 from time E to time G and also data  
6 collected by communication node 114 from time C to time G. Table 116F indicates that the  
7 storage device at communication node 116 (the master or intended system) contains data  
8 collected by communication node 110 up to time D, data collected by communication node  
9 112 up to time E, and data collected by communication node 114 up to time C. Continuation  
10 of the exemplary communication system of Figures 4A-4G demonstrates that the present  
11 invention allows a master or intended system to obtain, with time, all data collected within  
12 the dynamically mobile data communication system.

13 Therefore, in accordance with the present invention, opportunistic data transfer is  
14 employed to create a dynamically mobile data communication system, wherein data is  
15 automatically compared and transferred between communication nodes when the nodes are  
16 within transmission range in order to create a replicate copy of the data and allow the data  
17 to be relayed to other nodes within the dynamically mobile data communication system in  
18 order that all collected data can be secured by a master or intended system. The present  
19 invention may be embodied in other specific forms without departing from its spirit or  
20 essential characteristics. The described embodiments are to be considered in all respects  
21 only as illustrated and not restrictive. The scope of the invention is, therefore, indicated by  
22 the appended claims rather than by the foregoing description. All changes which come

1 within the meaning and range of equivalency of the claims are to be embraced within their  
2 scope.